



## JLA: The Deluxe Edition, Vol. 3

*Grant Morrison , Howard Porter (Illustrator) , John Dell (Illustrator) , Mark Pajarillo (Illustrator) , Walden Wong (Illustrator)*

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**JLA: The Deluxe Edition, Vol. 3** Grant Morrison , Howard Porter (Illustrator) , John Dell (Illustrator) , Mark Pajarillo (Illustrator) , Walden Wong (Illustrator)  
Grant Morrison's incredible run on JLA continues in this new hardcover.

First, the JLA's very first foe, Starro the Conqueror, returns in a new guise as the Star Conquerer! The JLA is powerless to awaken a slumbering world trapped in the endless nightmares caused by the menace formerly known as Starro. But help arrives in the form of an unexpected ally: Daniel, The Lord of Dreams, from the pages of THE SANDMAN. And in the tale "Crisis Times Five," the Justice League of America meets the Justice Society of America as only Grant Morrison can write it!

When Earth is threatened by beings of seemingly unlimited power -- beings reminiscent of the genies, and fairies of ancient myth -- members of both the JLA and the JSA rush to answer a challenge that may be beyond their power.

## JLA: The Deluxe Edition, Vol. 3 Details

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# From Reader Review JLA: The Deluxe Edition, Vol. 3 for online ebook

## Fred Hudson says

What can I say about this collection of Grant Morrison JLA stories? Weird? I think that's the most compelling word that comes to mind. This third volume of stories from Morrison's JLA run was just that, weird. From what I've read about Morrison this was the kind of storytelling that marks most of his work. That's fine, I was just lost the majority of the way through. The previous collections I was able to follow along and ate up very quickly. However, I struggled through this one. Is it possible because I was reading this in the midst of grading senior essays for school that made this hard for me to focus? Possibly, but I love reading things that work on multiple levels, where one can read it for purely entertainment value, but there is a deeper context lying underneath the surface level. With that being said, I've made my judgment for sake of GoodReads, but I'll probably pick this up again once I have less distractions.

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## Ken Moten says

Another excellent volume of this book. IT has that trademark Grant Morrison-style: fantastical weirdness meets tight storytelling and great love for keeping the whole history of the team on the table. The debate on how much of continuity should be used is a moot one for Morrison: all of it counts! And in the hands of a capable writer, complete continuity can be masterfully handled. With this in mind, the book delivers.

My favorite story in this volume is the first one "IT". This story is a team-up between Neil Gaiman's TheSandman and the Justice League to fight the JLA's first villain: Starro the Conqueror. Of one important note: for the two previous volumes, Wonder Woman's mom, Queen Hippolyta, has been filing-in for her daughter Diana and doing a decent job. Diana comes back for a little bit of this book, but the last story sees Hippolyta come back with her old team the Justice Society (the WWII-era JLA). The other stories are very well done and do not become boring or dull. Morrison's run is really earning its acclaim as the best run on the Justice League ever. I am surprised that no one has thought of making a movie based on these stories.

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## Stavros Blackmore says

Well, the cringe was strong with this one! "I have an electromagnetic gun, Batman, which will blah blah blah, etc". There's simply too much talking where there shouldn't be, e.g. during fight sequences. The dialogue in general seemed to have come from a decade far far away, too much explaining, too much bravado.

The action was dense, keeping the reader constantly on high alert, but most panels were stuffed with dialogue which made the stories hard to follow. It looks like Grant Morrison tried to compress complex ideas and storylines into a few pages. On the other hand, most of them have silly and quick resolutions, the prime example being the one with Amazo. Also, the TPB lacks certain tie-ins that could have saved us so much confusion regarding, for instance, how did Diana die and when and how she came back.

Bottom line, I'm probably gonna dump this series after "The Tower of Babel". I can't say I enjoy Morrison's

writing and I think many JL fans will agree with me when I say that when compared to more contemporary runs of our favourite superhero team up (all hail the New 52 run), Morrison's JLA definitely falls short.

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### **Chad says**

Just as good as when the issues first came out. Mark Waid and Grant Morrison craft interesting stories featuring Starro and a JLA / JSA teamup.

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### **William Thomas says**

Grant Morrison finally gets his sea legs and bearings straight around this time on JLA. The stories are so densely packed, there's absolutely no time to breathe, but that's the great part here- there's no down time. Unlike previous volumes, Morrison slows down the manic pace (even though it still runs frantically in full ADHD mode 90% of the time) and makes for better story-telling with a less fractured and more linear book. What makes his run on this book so fantastic is that he ramps everything up to 11. There isn't a single non-essential issue. We aren't subjected to a month where he suffered writer's block or wanted to write a tribute or memorial or reflective episode in the lives of any of the members. For once, I'm all for the manic pacing.

However, the greatest part of his JLA is his cast. Having said that, it's also the weakest part of his writing. The addition of Huntress is a great way to include another female without making that female the Black Canary. Plastic Man is the greatest thing since sliced bread. I don't know why every incarnation of the JL doesn't have O'Brien on it. And Martian Manhunter... Wait, where the hell did J'onn go? One minute there, gone the next. And there's our big problem. Every two issues there are new members coming on and old ones dropping out. The book could have been perfect with a fully developed full-time cast. But it's a revolving door.

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### **Michael Emond says**

I always say there's great Morrison and there's too crazy to follow Morrison. His JLA run was the great, creative Morrison who managed to channel that energy into some brilliant stories. the weak point of this run is Grant doesn't do characterization or personal moments (i.e. he doesn't flesh out the characters) and the art is pretty average. But all of Morrison's stories are so much fun and so well developed I still consider this one of the best JLA runs I have read. The return of the Shaggy Man? I love it! Morrison is one of those writers who can call back to old villains and put a wonderful new spin on them.

Now this collection also has Mark Millar and Mark Waid stories and for some reason they aren't listed. Their stories are good but not Grant Morrison good.

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### **Aildiin says**

This has been the worse so far and I had to force myself to finish it. Huge disappointment after the second

volume.

The stories are way too crazy and the art is becoming too complacent.

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### **Rory Wilding says**

A mighty fine series from three distinct writers (Grant Morrison, Mark Waid and Mark Millar) telling such grand stories about a never-ending expansion of DC's flagship superhero team. However it is the story arcs by Morrison that brings out the best and indeed the strangest for the team such as a team-up with Daniel Hall AKA The Sandman which leads to a battle with Starro, as well as a four-part installment about both the JLA and the JSA (Justice Society of America) on a war with the 5th Dimension. Granted there is a lot to take in, but if you've enough mental energy, you will be impressed by this continuation of Morrison's legendary run.

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### **sixthreezy says**

While the writing of Grant Morrison is usually brilliant, I find myself struggling to keep it all straight. Morrison's writing is epic, in the sense that no one thing is left out. These JLA comics throw everything except the kitchen sink at you, and it's tough to sort it all out. I would assume that whatever drugs Morrison is using while writing, probably help to decipher the story here but I'm not all too sure that I should need that to understand this work. This volume in particular, more so than any I've read so far, really make me feel inferior as a comic book reader. There are so many characters, and so many dimensions to go along with that, that I find myself feeling like a novice reader. The art is great, and the story is there, but so often I come to the end of these JLA issues and while I'm lost for 20 pages, the last few in the issue always seem to sum things up so basically that I can kind of grasp what is going on. It's all here, but it takes some serious attention and thinking to get it all together in your own mind. I'd give this four stars easily, if I knew what the hell was going on most of the time.

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### **Charles says**

This was a pretty fun mixed bag. Some good and some fun. Only a bit of filler and wishing the Amazo story was more than one issue. It's end was a bit to convenient.

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### **Dan says**

most of this was a re-read. Some fun parts but mostly average.

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### **Amund says**

Another great volume of JLA. One of the things that have impressed me most so far is how Morrison manages to make the scale feel so huge and spectacular, but still make each story feel distinct, and never lose the track of all the characters involved. The story arc with the genies is one of my favorites so far, it's just a

really big and bizarre adventure, and it's always great to see the old JSA characters team up with JLA.

Mark Waid and Mark Millar show up to write a couple stories, and they are also really good. Waid's was my favorites. He tones down the scale a bit, and they feel a lot more character-driven, which is a good change of pace. I really enjoyed the Adam Strange story, which is bittersweet and gives Martian Manhunter some good moments. I'm starting to warm up to Howard Porter's art, and it sort of fits the massive battles that Morrison pens. However, there are still these strange poses and facial expressions that characters make which pull me a bit out of the story. I preferred the art drawn by Mark Pajarrillo, which felt like a more simplified Jim Lee style. I'm looking forward to the next volume, which contains the famous "Tower of Babel" storyline.

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## **Joni says**

Tercer volumen de JLA. Los primeros dos números están escritos por Waid y arte de Porter y Dell. Una curiosa historia sobre un científico que logra dominar el mundo de las probabilidades y es capaz de controlar las más extrañas coincidencias. Descabellado pero no está mal.

Los siguientes dos también escritos por Waid pero dibujados por un tal Arnie Jorgensen que es realmente un espanto protagonizado por Adam Strange. Algo confusa y aburrida, no aporta mucho.

Para la vuelta del equipo creativo titular encabezado por Morrison, el regreso de Starro el conquistador siendo ni más ni menos que Morfeo, Sandman quien de aviso y ayuda para vencerlo. El arco siguiente de tres números uno de los mejores de los últimos tiempos, los Ultramarines donde Morrison retoma subplots y direcciona nuevos. Extrañamente el tercer número dibuja Pajarillo que sin ser bueno es al menos una bocanada de aire fresco de los horrendos bosquejos de Porter. Le sigue un unitario aún con el mismo dibujante pero esta vez con Mark Millar en el guión. Una historia muy menor con Amazo de resolución infantil. Muy flojo. Los últimos cuatro números del tomo son con otro buen arco, Crisis times five con la presencia de Captain Marvel y los entes de la quinta dimensión. En resumen tres buenas historias y muy malos rellenos, el arte nunca es bueno salvo por el colorista. Merecería estar unos escalones encima con estas salvedades. Una pena que estén presentes esos rellenos y no la historia de DC One Million que sucede entre estos arcos.

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## **Nicolo Yu says**

The Morrison train just kept on chugging on; his writing on the JLA made it DC's default event book, nothing ever too small happened which was just par for the course for DC's biggest book with its biggest guns.

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## **Elinor Master of Gifs says**

Les premières issues étaient vraiment sympas ! celles écrites par Mark Waid... J'aime assez moyennement celles de Grant Morrison. Je lirai le volume 4 pour Tower of Babel et ensuite je ne sais pas si je continuerai la série des JLA, à voir, même si j'ai l'impression qu'on approche de la fin du run de Grant Morrison.

