



## Outcast, Vol. 6: Invasion

*Robert Kirkman (Story), Paul Azaceta (Art)*

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The town of Rome, West Virginia has always been a hotbed of demonic activity... but with Kyle Barnes gathering allies to oppose them, the forces of darkness must also rally their forces for the coming WAR!

Collects OUTCAST BY KIRKMAN & AZACETA #31-36.

## **Outcast, Vol. 6: Invasion Details**

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Author : Robert Kirkman (Story) , Paul Azaceta (Art)

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## From Reader Review Outcast, Vol. 6: Invasion for online ebook

### Zedsdead says

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--Kyle's sister gets caught. And easily rescued.

--Rev. Anderson's son comes to town and rats out the good guys in the misguided belief that hi

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### Sam Quixote says

A terrifying new foe appears in town – the most dangerous Kyle has faced yet: Rowland Tusk, intensely crazy businessman, who will hunt down the Outcast at all costs.

I keep waiting for Robert Kirkman's Outcast series to get good – it took The Walking Dead about three books – but six volumes in and I'm still waiting! Not that Invasion is bad but it's also extremely average.

And speaking of The Walking Dead, I'm noticing that Outcast seems to be weirdly morphing into that series. Tusk reminds me of The Governor, the first major villain in The Walking Dead, and the way Kyle and his group are setting up a fort against the building threat feels a lot like the settlements in the current Walking Dead storyline. There's even a character here who looks exactly like Jesus! Hmm... I guess if it ain't broke, eh, Kirkman? Still, it shows that he's a very limited writer.

That said, the comparisons aren't unfavourable – the Governor was a great bad guy and so is Tusk, who's deffo the best part of this book. He rocks up to town with his family and then gets after Kyle – hard. He's such a compelling new character who approaches everything with this buh-roo-tull attitude, whether he's being attentive to his kids or dealing with flunkies who've lied to him. Imagine Terry Crews if he were evil – that's Tusk!

I also really liked the miniature panels overlaying and connecting the larger panels, highlighting a transition or action smoothly without taking up any extra space on the page. It's an inspired touch by Paul Azaceta. His art is still a bit too ink-heavy for my blood but I certainly don't dislike it either.

Besides evil Terry Crews and the associated table-setting, there's not a whole lot else going on, so it tends to get dull quite often, particularly the few scenes Kyle's in. It ends strongly though, teasing a potentially brilliant next volume on the horizon.

Outcast gets a shot in the arm with an exciting new Big Bad but gets boring whenever he's not around. Volume 6: Invasion is another alright addition to a still very mediocre title.

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### Crystal Starr Light says

Bullet Review:

I got the distinct feeling that this was basically Kirkman doing the "Invasion of the Body Snatchers" version

of Walking Dead. There's a compound led by Rick Grimes - I mean, Kyle Barnes - that has to hold up against the zombie invasion - I mean the body snatchers.

Also, most boring rescue mission EVER. I didn't realize they could waltz into a hospital and take the invasion's key captive with so little pizzazz. I've had farts that were more exciting than that "plot".

But...this isn't as bad as Remender's Black Science or Deadly Class.

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### **Artemy says**

Four years in a row I'm reading new volumes of Outcast in October, and it's become one of those things I'm looking forward to every year. And what an excellent volume it was this year! Definitely the best in the series so far. Outcast strayed a bit from its "small town exorcist" premise and widened its scale significantly, but I think it works well. The entire volume is Robert Kirkman's masterclass in tension building that culminates in an absolutely awesome burst that I was waiting for since volume 1, so now it feels like it's all been worth it. And now that we know the series is ending in just 12 more issues (or 2 more volumes), I absolutely can't wait to see what Kirkman has in store for the grand finale. I've said it before and I'll say it again — Outcast is Robert Kirkman's best and most consistent series, and volumes like these make me happy that I've been sticking around with it.

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### **Anne says**

The story is still in slow burn mode when it comes to the plot, but this volume *does have* more forward motion than the last few. It feels like this *might* be going somewhere...eventually.

There's a new badass bad guy in town, and I really thought he was well done in a three-dimensional sort of character way. The contrast between his home life and the way he treated his kids, versus the ruthlessness of his personality when it came to his job was fun to watch.

The art is still the biggest detraction for me. The majority of the scenes look like dark gobbledegook, and I have an extremely hard time figuring out what's happening in the action scenes. And maybe that's the point? But couple *that* with the entire cast of characters being almost indistinguishable from one another, and you've lost me. I'm not interested in keeping track of which one was wearing a flannel shirt and which one was sporting a toboggan in order to figure out who's who.

Still.

The ending had a paranormal Waco feel to it that intrigued me, and the discovery of (maybe) more Outcasts roaming around piqued my interest quite a bit.

Besides, I'm a fan of Kirkman and I'm planning on sticking with this one till the bitter end.

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### **David Schaafsma says**

So you would think that with a subtitle "Invasion" that this volume would be all action, the climax, nearing

the end? But nope. You are forced to recall that this is a series written by the endless Walking Dead creator Kirkman. Early on, in the first volumes, I was fearful (not of demons, not me) that Kirkman would make Walking Dead: Demons and it appears he is doing just that. But, Kirkman nods, heh heh heh, you're still reading it, Dave! Gotcha! And it's true, now that I know the characters I will still read, but I am not in love with the pace.

The story is set in Rome (you've heard of the fall of Rome?), West Virginia where Kyle (not religious, but who has anti-demon powers) and a minister (yep, religious, as you would expect with anti-deomn stories) lead the charge against demonic activity. A lot of locals ARE actually demons, natch. At the end of the arc, in the last issue, Kyle faces several of them, with. . . let's say, dramatic effect, so WAR would seem to be on, but I'll just bet the next several issues will involve lots of brooding reflection instead of action. Something happened to Megan, the preacher's son shows up, so that will take time.

The centerpiece of this issue is businessman Rowland who rolls into town with his family, and who menaces everyone. Seems like a formidable foe, especially when he wields a machine gun near the end. This guy I like.

Azaceta's lines are a bit thick for me, but I like the cover art of this one--the colors of the remarkable Elizabeth Breitweiser, again and again--and the image which figures in the story dramatically, that of reaching into a person to take something out, as in demons in Kyle's case. I like Allison's (Kyle's wife) increased active involvement in the Outcast world. I also like Azaceta's cool use of small panels throughout for close-ups on particular things; that's cool. But the story doesn't really move much here yet. I'll keep reading, though.

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### **Sarah says**

Ok finally I'm excited about this series again! This volume was definitely one of the best volumes to date. Rowland Tusk is a great villain and he's livened the comic up a bit. I'm excited to see where the comic will go from here, I just wish I didn't have to wait so long! I would recommend this series.

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### **Benji Glaab says**

Another decent volume the story keeps on cruising along, as per usual a few big cliff hangers at the end. I think anyone that truly enjoys walking dead will like this well enough.

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Solid horror themes quite suspenseful at times. I think it's possible the art quality has dropped even further but the style suits this story well I feel like Maleev does a similar style but pulls it off way better

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### **Skye Kilaen says**

I still love the concept and the atmosphere, but oh how I wish for a strong developmental editor for this series. We could be moving along so much more quickly if we wouldn't repeat the same beats (i.e. Kyle going "but I just wanted to live with my family > okay I guess I'm ready for war") and make so many of the

same speeches.

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### **Aldo Haegemans says**

3,5/5

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### **Rod Brown says**

After a lull in the muddled middle volumes, this series seems to be on solid footing, with the last volume and this one actually moving stuff along and upping the drama. The characters are still pretty generic, but the story is starting to go in some bold directions as reverberations from the quiet little war with demons are finally heard far and wide.

I'm actually looking forward to the next volume for the first time.

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### **Valéria. says**

Okay, now wait until... December? Or so. Invasion has been my favourite arc yet.. I can't tell why, it's just - after all those kind of boring issues this was somehow different. Outcast is something I like and dislike at the same time. It's exactly what TWD is. The fricking rollercoaster. There are good parts, bad parts, great parts, boring parts, interesting or useless ones..

Azaceta and Breitweiser are amazing team and I mostly enjoy the whole story because of them.

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### **Shannon says**

Individual issue reviews: #31 | #32 | #33 | #34 | #35 | #36

Total review score: **2.5**

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### **Wilde Sky says**

This graphic novel (part of a series) details the battle between good and evil.

Some of the graphics were a bit dodgy, but the storyline was good.

Overall rating 3.5

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### **Ben Brown says**

This continues to be, for my money, Robert Kirkman's best ongoing series. While I was a little less enthusiastic about the direction the story seemed to be steering in the last arc, Volume 6 (much to my relief) completely my confidence in Kirkman's overall long-plan. I'm psyched to see where this goes.

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