



PATHOGENS: Who Will Survive the Zombie Apocalypse?

James Schannep

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Soldier, High Schooler, Martial Arts Instructor, Convict, Bank Teller, Mechanic. What do these six people have in common? When you step into their shoes, they're going to survive the zombie apocalypse.

Pick from six characters and play 100 possible endings in this *choose your own path* style adventure. A spinoff of the bestselling Click Your Poison book, *INFECTED*, *PATHOGENS* is the ultimate Zombie Apocalypse gamebook!

At the end of each chapter, click your choice and the story automatically evolves around your decisions.

Zombocalypse, you say? That's right. Science has finally cracked the code on eternal life with the wonderdrug *Gligazyme* ®, but that advance came with a terrible price--the immortal living dead are coming to feed on human flesh. And that's not all you'll have to contend with...

Serial killers, rapists, psychopaths. **There are still animals in the world, just no cages. As civilization's fire goes out, the darkness creeps back in.**

Who will survive the zombie apocalypse? **YOU** decide in *PATHOGENS*!

PATHOGENS: Who Will Survive the Zombie Apocalypse? Details

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Author : James Schannep

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From Reader Review PATHOGENS: Who Will Survive the Zombie Apocalypse? for online ebook

Darlene Cruz says

Did I have fun reading this book, was to much! The obvious, as you know it's zombies and the apocalypse? Pick your path kind of read. I would definitely read another book written by this author. Characters I can follow easily and anticipated events to keep you reading. Let me say, this book is quite unique. Received a free book, Goodreads Book Giveaway, thank you.

Loretta says

This was a fun read which brought back such nostalgia to the days of choose your own story books. I did enjoy this book the first time I have read it but there are so many more possibilities to come.

Lisa Lindsay says

I received this ebook as a Goodreads giveaway.

I was a kid during the 80s, when the original Choose-Your-Own-Adventure books came out, and I read all I could get my hands on. I was thrilled to come across this book, which is a sort of CYOA for grownups.

But instead of playing as yourself, you choose among six diverse characters. Most of my choices led to death and destruction. Still good fun, in my opinion. And ebook is a great format for this.

Anastacia says

My second book by this author. I loved the Choose Your Own Adventure books as a kid, and this is once again a fun return to my youth and those fun books.

This book has the same characters as his other Zombie book, but you definitely don't need to read the first one to read this - and trust me, I never say that! LOL I honestly couldn't remember a thing about the first book, including character names, so you'll be fine if you just start with this one. I read this one through about five times & hubby read it once (and on it a second time) so it's definitely a good book to read multiple times, with a slightly different story each time. Though I admit, by the time I read it through a few times, I found it harder to pick different choices to get a different story and it was starting to be a bit repetitious.

The author does a fantastic job of making sure the choices actually fit with the current storyline- you remember those old Choose Your Own books? There was always, always something that didn't quite fit because it was written so generic. These are written much better.

And plus, zombies! Nothing too gross, too bloody, too gory, I promise...

Barbara Collins says

Won for free off freebie mom on Facebook.. first time reading a book like this... I am really liking that you can choose the character and choose how you are going to react with the situations... 5 stars

Zeljka says

Choose your own story books I liked to browse when I was a kid. Now, this book was a fun return to those days, but I honestly should have chosen something else, because I am not really into zombie stories. If you like them, and if you like these games, you'll probably like this book.

Lexxi Kitty says

I didn't realize this going in, but I learned of it immediately after starting - this isn't like the normal 'you' choose your own adventure book. Instead of entering and darting around an adventure book starring yourself, here you enter and choose one of six characters to become.

And then still see 'you' being used. Thus negating some of the advantages that might have been inherent in having named characters to 'play' rather than 'just be yourself'.

As mentioned, six characters. 4 men, 2 women because . . . inequality is fun. I hadn't really planned to do it this way, but I ended up playing one of the women first then playing the last woman as my last character to play.

There are:

Men:

Sims - an older man who is a Sergeant in the Air Force national guard, though before the reader gets the idea that they'll be a rambo type - Sims has spent his career being a 'desk jockey'. When the zombification occurs, Sims is on a plane over the ocean. And before 'you' the reader get any choices, you land in a foreign land for some adventure there before, possibly, returning to the States.

Hefty - a very thin convict who has spent the last few years learning how to survive in prison. When the outbreak occurs, Hefty is in prison and must attempt to escape.

Ty - is a man working two jobs to try to get ahead in life and support his mother. Ty is the black man in this book. When the outbreak occurs, Ty is attempting to make his way to his bank teller job - though he'd overslept because of being tired from his call center job.

Lucas - is the trained martial arts expert, though one who also one who has never seen real combat. When the outbreak occurs, Lucas is in the middle of teaching his morning class - filled will youngsters, the oldest of which is 17. He, and the sister you see briefly, were born in Japan.

Women:

Cooper - is an auto mechanic who is tired of people being distracted by how beautiful she is, and rather wished she could have had better success in the motorcycle racing world that she is still somewhat trying to continue in. When the outbreak occurs she is at her job in the garage working on cars.

Rosie - the 17 year old daughter of a gun range owner. Her father has constantly tried to prepare her for something like the outbreak occurring. She has a brother and father to contend with.

Personally - Lucas has the most interesting 'story up to outbreak', though his is a frustrating story to play once the outbreak does occur. Because you know he could do well out there, but he is reluctant to believe and . . . other stuff. Sims was the easiest to play, though that might be because I had played Cooper first and Sims second - and had met Sims during my time with Cooper and 'knew' what to do with Sims to get him to his best outcome. That pre-knowledge eventually occurred again when I played Ty after playing Hefty, but very late in Ty's 'game'.

I mention because one of my status updates indicated the idea that maybe one of the problems of naming characters is that I'd run into them and see how they operate through someone else's eyes and what the 'best' things to do with that character might be. Though I came to realize that that only really worked with Sims.

In general I had two major problems with the book - even though you play a named character, it is still 'you' doing stuff. You as the character, but still using 'you' as the pronouns. That has always been my major problem with these kinds of books, the you part, because 'you' always does crazy stupid shit I'd never do and it's frustrating that I can't 'control' that, since I'm apparently 'you'. Going to all the trouble of creating six characters - it might have been better if their sections used their names instead of you. So I'd be controlling the characters.

I forgot what that other major problem was that I was going to mention, though I will note that I was frustrated by how 'everyone' (not really) seemed damned determined to 'get to town'. I don't bloody care what the emergency is - hurricane, flood, earthquake, volcanic eruption, space alien invasion, human alien invasion, giant frog invasion, zombie outbreak, vampire outbreak . . . , which emergency occurs that triggers a 'must get to center of massive numbers of humans' response? Now there is protection that comes with being 'together', the 'circling the wagons' type of protection - but the equivalent of that in this book would have been to bunker down with others in a protected spot and aim your guns outward - not to travel long distances elsewhere.

Right. What else do I wish to note. Rosie is a horrible weak little girl sexist cliche. No matter which choices you choose. *shrugs* Unfortunate. Ty was a mama's boy, but strong determined efficient capable, good. In a way I'm surprised one of the paths for Rosie didn't consist of her tripping over her untied shoes and shooting herself while crying and blinded. I mean . . . shesh.

Rating: 3.44

June 1 2017

Austin says

Even my ten year old daughter got into this one. A lot of fun! Loved it!

Awesome Indies Reviewers says

I Chewed Through This In No Time

5 stars

In the last week, I've been drowned, I've been stabbed. Sprayed with bear repellent (hyper mace). Torn apart. Chewed on. Shot. God, I've been shot so many times. Nearly had my arm ripped off.

And I also survived. I saved some lives. I wriggled and fought to escape. I rewired things. Plus, I found the Easter egg.

What I survived was PATHOGENS, a choose-your-own-adventure book at the dawn of the zombie apocalypse, in which a live-forever cure really works! Only you turn into a flesh-craving ghoul within a handful of hours. It is not, strictly speaking, a novel, but rather a half-dozen long choose-your-own style short stories. Short as in longish.

The pacing of the short, intense chapters is sometimes frantic, sometimes wonderfully slow, as with the old man's tales of ancient Japan. Of the tone of each one, often it's terrified and dark, but just as often it's varied (peaceful calm for Tesshu or pissed at the world, for Cooper) which is the second best feature of the book.

The best, clearly, is your app's ability to rewind: pick your bloody infected chewed-apart bullet-riddled corpse off the floor by pressing the back button several times, and choose the course that helps you live longer. Clicking is far superior to flipping through pages to find out what happens next.

Now for the bad: not too much here, actually. AIA reviews are based mainly on grammatical and typographical errors, and while I can speak to probably 90% of the book (one typo found) it wasn't possible to read through every mini-chapter perfectly. The book did sport a few clichéd bunions: (the way the cookie crumbled, turn a blind eye,) but not enough to snub out a star.

Overall, if you're into zombies, this one is good. If you're all about choosing your own adventure, this one is great. Just don't worry about getting blinded by super mace, or cutting yourself to the bone and bleeding out. These things can un-happen.

PS- this book contains references to sexual assault... you know, the grizzled, unwashed guys with the guns herding the womenfolk into pens for breeding. If you're not cool with that, you may want to give this book a pass, or just don't read Cooper's storyline.

Michelle Hedley says

This book is very different in that not only do you experience the storyline from a characters point of view, but you can also choose the character. There are so many scenarios and adventures to be had, some very short (frustrating when that happens when you realise you made the wrong choice!!) and some longer. It means that you have a chance to explore every facet of the plot and be characters that you would normally

never imagine yourself to be.

I wont say any spoilers about the plot or characters, but if you like the idea of controlling your own destiny and playing a game where your choices matter and dictate the direction you go in, then you are in for a treat! A real page turner!

Elizabeth Wright says

I absolutely loved this book. I'll be honest, zombies are not usually my thing. Choose your own adventure books are. I love Schannep's humor and wit and his storytelling in general. I felt like I was right there in the middle of it all. It was awesome. I have only completed one character path so far, but I know I am going to get HOURS more fun out of this one. I am a fan for life.

Maria (books&boardgames) says

You can read my review here

<https://www.amazon.com/review/R2PEGX7...>

Pheebz says

I gave this book 5 stars because I had so much fun. It isn't easy to think like someone else and I am sure my personality got in the way at times and I clicked a path I would take here and there. You get to chose your character 1 of 6 . 1) Sims, 2)Rosie, 3)Lucas, 4)Hefty, 5)Tyerius or 6) Cooper.

I chose Cooper,(Kaeden Cooper) Her friends call her Kay a child of a NASCAR driver, Kay liked to race her motorbike when she could. She worked at the local garage. Her boss wanted to put her behind the counter to be "eye candy" for the grouchy customers, but she was more comfortable under the hood covered in oil. She was the shift managers and gave the other guys their days assignments. She didn't mind being a enigma in the boys club not even on the Racing cricket. She couldn't get sponsor for the Big boys racing, because they all just wanted her to pose by her bike in a bikini and be sexy, she refused. If she was going to race it would be on her terms or she would just race when she could.

My first time through ,Cooper made a rookie mistake when she tried to help people that were in a car accident and she was bitten therefore doomed, yet the story continued which as a nice surprise.

It is stated in the book description that there are 100 possible endings.

So you can read and re-read the story and make choices as a different character if you want to. Did I tell you how much I enjoyed this book? I had so much fun. You are given a choice between two directions you click on one and it

propels the story forward. The second time I read this book my character lived. There were a few times I thought I was a goner. That is the beauty of this book you really don't know what is going to happen. Pick up your copy to day and check out his other click it books. I am looking forward to reading the fist book "Infected." This book is pure genius! Well done James.

Brenden says

I received this book free from a goodreads giveaway.

It has been a long time since I have read a choose your own story type book. It was a fun refreshing encounter. It was made even better by the beginning choice of six different characters all with their own adventure. There are many different roads to take and I suppose it would take a long time to find them all. For now I am happy with this book and will be reading it off and on to discover the different choices.

Gerhardt Schuette says

Ebook is the choose your adventure books should be read.

Had a good time reading it was frustrating in some of the parts because I kept screwing up and getting killed. A fun adventure.
