



Shadow Watch

Jerome Preisler , Tom Clancy (Series Creator) , Martin Greenberg (Series Creator)

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The year is 2001, and American businessman Roger Gordian has extended his reach into space. His company has become the principal contractor in the design and manufacture of Orion, a multinational space station.

But the launch of a shuttle carrying parts for the station is sabotaged. Mysterious guerrilla attacks occur at the manufacturing facilities in Brazil and Kazakhstan. And Gordian's deepest fears are confirmed...

The Orion project has been targeted by an international terrorist whose criminal enterprises thrive on violence and political instability. Harlan DeVane's goal is to cripple Gordian's intelligence and security team, while stowing a high-powered electromagnetic pulse generator aboard Orion -- a state-of-the-art weapon with the capacity to throw every major American city into chaos...

Shadow Watch Details

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Author : Jerome Preisler , Tom Clancy (Series Creator) , Martin Greenberg (Series Creator)

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From Reader Review Shadow Watch for online ebook

Marilyn says

From Florida to Kazakhstan to Brazil unexpected, unprecedented chaos is reigning. Harlan DeVane loves discord, or is that 'loves to disrupt order.' Determined to cripple Roger Gordian's efforts toward a multinational space station he puts strong men's minds as well as bodies to the ultimate challenge.

Sandy says

Exciting. Constantly keeps you guessing what's next. Totally enjoyable and action packed.

Kristal Cooper says

This grabbed me with the initial drama at Cape Canaveral. I enjoyed J.K. Simmons as a narrator of the audiobook.

Dan says

A very boring book packed with technical jargon and not enough character development or plot.

Jamie says

It started off good but just got boring.

Evan Wilson says

I enjoyed this book a lot. but be warned I felt this book had some violence with occasional mature language. this book was great because it talks about a topic that is still on the news today: terrorism. in this book a make believe space shuttle, the Orion , blows up and afterwards the mission is suspected of being sabotaged. so join business man who witnessed the whole thing happen, and a military intel team get to the bottom of who sabotaged the shuttle. they all end up in Russia where it comes down to a straight up gun fight to capture the Russian terrorist leader who planned the whole thing. one thing about Tom Clancy is that he writes a lot of realistic fiction usually involving the military so if your into that genre of books go check out tom Clancy. the best part is that this book is part of 4 book series which if you like this book you can read the series.

Kate Millin says

I hadn't realised this was in a series called Power Plays - but it is still readable as a one off.

It is 2001 and American business man Roger Gordian has extended his reach into space. But the launch of a shuttle carrying parts for the Orion space station he is the principal contractor for is sabotaged. The Orion project has been targeted by an international terrorist whose criminal enterprises thrive on violence and political instability.

The book has a lot of exciting action and interesting developments of the key characters in it. I did find the descriptions of a series of characters whose only role was to be killed in one of the acts of terrorism an unnecessary addition of detail, though. Overall a good read if you like thrillers with characters who are more thoughtful and involved.

Simon says

Really struggled to get past page 50 and ended up giving up 1 1/2 stars. Interesting start with the explosion of the space shuttle on the launch pad but the story quickly degenerated into yawning dialogue between characters that to me did nothing for the story or developed it. Tom Clancy yes, Jerome Preisler no, not for me and not in the same league.

Ray Melville says

Fast moving,

Rik says

Very exciting book to read.
Comes with a thrilling end.
Sometimes a little boring because the story doesn't read very fast.

But overall:
4 out of 5 stars for this thrilling masterpiece from Tom Clancy.

Ben says

Read the synopsis. Now you know the best parts of the book. This is such a struggle to read despite it being well written. It starts with an interesting premise: there is a rocket-launch sabotage and mercenary incursion. But it gets progressively worse until a barely passable end sequence. There are chapters about a character called Tom Ricci, who dives for urchins, and reading them is like pulling teeth. There are pages about

Gordian feeding his dogs at the table while talking politics with his wife and it just fails to captivate.

So much of the book is irrelevant noise or bland decision making that takes away from its few interesting components. Occasionally there might be a compelling sequence (Albanians) that is merely teased and mixed with superfluous military jargon. Annie is about the only character that deserved a bit more inner dialogue, as her arc is left unresolved. The main investigation is solved near the end courtesy of a brand new character, after a long and tedious build up. As a standalone read this was wholly unsatisfying, slow, and devoid of interesting content.

Stella says

too much information about weapons and too many alike characters

Rory says

Mixed emotions about this book. At times there was exhilarating moments that I could hardly put down and other times I had to force myself to progress not page by page but line by line. Although some very memorable quotes and speeches. Especially from Harlan DeVanre. Made this book not a complete waste of my time.

The plot was built well to begin with. A space shuttle crisis that leads to a fuel explosion makes way for an investigation. The terrorists build up excellent opposing characters. The idea of them launching a space weapon is an ambitious story. But it just failed to deliver any climax and stagnated progressively. The fuse was lit and the end was a fizzle. I can't really say much more but Tom Clancy's name on the book seems like the only influence he had. The content was moulded on his take on military and covert affairs but Martin Greenberg's execution failed on many levels. Crash and burn seems like a good summary.

Toesnorth's mom says

boring

An Odd1 says

* "Shadow watch" (Power Plays 3) was created by Tom Clancy and Martin Greenberg, no writers attributed until Jerome Preisler by book 8. The farther from original Tom Clancy thrillers the worse. This series is about an American space spy-military agency. Annie, cancer widow, sees spacecraft explode just before launch, killing a favorite astronaut school buddy. Six plus pages nightmares with both dead men interchanging, boring. The agency asks her to lead the investigation. Evil Devane commands mercenary leader Kuhl to steal, demonstrate, and plant an electronic disrupter in the next launch, with great and gruesome loss of carefully described small lives, also torturing a minor criminal to emphasize his evil viciousness. These parallel plots seem to over-detail characteristics and provide gratuitous violence, rather than advance plot. Another line of action starts when Pete rescues Tom in the boonies to bring him back to work, but vengeful Hicks almost murder Tom before he leaves. I think the Yanks should only give criminals

one chance. Male good guys, - one of whom, spoiler, Pete, asks Annie on a date at the end - punch, kick and shoot their way to finding the weapon, but the big bad wolfs escape for another book. The ubiquitous series jargon is here guns and maybe-physics.
