



Overlord, Vol. 4 (light novel): The Lizardman Heroes

Kugane Maruyama , so-bin (Illustrator) , Emily Balistrieri (Translator)

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An army of death approaches a peaceful lizardman village--an army of undead deployed by Nazarick. Its commander is the Sovereign of the Frozen River Cocytus. The lizardman coalition shall face the Great Tomb of Nazarick. The weak are meat the strong shall eat in the merciless world that awaits in Volume 4.

Overlord, Vol. 4 (light novel): The Lizardman Heroes Details

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Author : Kugane Maruyama , so-bin (Illustrator) , Emily Balistrieri (Translator)

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From Reader Review Overlord, Vol. 4 (light novel): The Lizardman Heroes for online ebook

Mitchell Christie says

it's pretty good, but focusses a whole lot more on the lizard people than the Tomb of Nazarick. I liked it less than the previous 3, but still was keen enough to read it in one sitting.

Vadigor says

Forgettable and honestly a chore to read. The English translation for this entire series has been forced and verging on the unnatural, but volume 4 has outdone them all. I assume that this is partly due to the quality of the source material but I'd assign most of the blame to the translator. This is translation by the numbers with sentences seemingly translated word for word with very little effort put into making the prose feel natural. While it appears to be accurate, it reads like a machine translation at times.

Sadly, the bigger let-down is the storyline: it just isn't interesting. The large and established main cast from the previous entries in the series is barely present, forced to make way for half a dozen two-dimensional lizardfolk that we simply do not care about. The unbalanced power level of the main cast in this new world is this series' main selling point and that means that we simply do not really care about a bunch of new characters whose sole purpose is to be toyed with before being destroyed. The romantic subplot between two of those new characters is downright juvenile. In the end, nothing of real importance happens in this one. The entire Lizardmen affair could have been covered in a single chapter. The battle against them is explained as an experiment by the main character. The parallel with the author's experiment with writing an invasion story where the protagonist is the evil one disturbing a peaceful race is obvious, and made explicit in the author's afterward.

The few chapters devoted to Life at the Evil Base show promise but are overwrought and overwritten.
Ultimately, this is an experiment that should have been left on the web.

Danilo says

I've read the translated version but didn't see it in goodreads so placing this one instead.

Edric Unsane says

Another good volume in the Overlord series which revolves around the Lizardmen. If you have been enjoying the series up until now as I have, you will probably enjoy it as well. Yes, there is a change of pace and perspective, but the writing and content that the series is known for is all still there.

Henrique says

Centrado na vila de lagartos que Momon quer destruir e mostra que na verdade ele esta querendo ver se seus guardiões podem aprender coisas nova ... ou adquirir novas habilidades.

Fala muito pouco sobre Nazarick em geral. O foco 90% é nos lagartos tentando se proteger da invsão de Nazarick.

Existem pequenos detalhes como Momon recrutando pessoas para Nazarick, a fabrica de criação de scroll, a base dummy de Nazarick esperando ser atacada.

Faz mais parecer uma historia paralela que algo realmente Overlord.

Justus Stone says

I review Light Novels on YouTube

Click on the link to view my Review of Overlord Volume 4

Ricardo Matos says

It feels like a side story, focusing heavily on the Lizardmen, with a bit of world building on the Tomb of Nazarick.

These books are so well written that I struggle to put them in the same category as other light novels. Other series side stories get 2 stars, but the Overlord saga gets 4 :)

Josh Heissler says

3.5/5 Stars

A tiny bit better than the novels preceding it and I am still being quite generous with the score. Too much telling and not enough showing, but the plot actually had enough layers within it to keep it entertaining. I must say though, my patience is starting to wear a bit thin with the lack of skill progression from the writing, it's like he is not even trying to improve the way he writes. Maybe that is just the way things go with Light Novels?

As always though, absolutely excellent artwork within the book.

Kathleen Townsend says

Moving is hard. We've all done it and we've all hated it. It's stressful, it takes up all of your free time, and all of your books get stuck in boxes. Including the brand new, released-two-days-before-moving-day copy of

one of your favorite fantasy light novels. But the boxes are finally empty and Overlord, Vol 4 has been read! *Overlord, Vol 4: The Lizardmen Heroes* by Kugane Maruyama is a high fantasy adventure following characters who, in another story, would probably be bad guys.

If you've watched the anime and, like my husband, don't like reading about the events you've already seen, start the light novel series here. This is the first whole novel with events not seen in the anime. In this volume we see Nazarik go up against the Lizardmen, a society of lizard-people that live in a nearby swamp. Nazarik is low on support, general supplies, and test subjects and some not-quite humanoids will fit the bill just fine.

This installment in the Overlord series is different than previous titles in several ways. The most obvious is, perhaps, our main character. The story opens with Ainz returning from the events of book three to check in with the inhabitants of Nazarik, dole out new orders, and leave again. His role as an adventurer gathering information and making a name for himself never ends, and he is trusting Cocytus and the other denizens of Nazarik to fulfill his plans.

Ainz is missing from large portions of the book, off doing other probably interesting but not as narratively important things. While I did miss seeing events from his point of view for the majority of the book, I did find myself greatly enjoying seeing events through the eyes of the floor guardians and others. They are characters often seen, sometimes through their own eyes, but very often in down time. Think of the short intermission sections. These sometimes convey important points, if only personality wise, but they are most often short, concise, and humorous.

We also see a lot more of the day to day workings of Nazarik. Previous volumes mentioned the trials and tribulations of finding themselves in a different book, but this is the first volume where those repercussions were so blatant. Nazarik is short on certain supplies, the materials being unattainable one way or another in their current world. Corners are being cut, alternative methods and materials explored, and, though the lizardmen have done nothing to Nazarik, it is easy to understand why Ainz needs them.

Several new characters are introduced within this book, namely the lizardmen heroes spoken of in the title. When not following the perspective of Cocytus or other Nazarik inhabitants we follow Zaryusu and several other lizardmen who are preparing for an attack by unknown foes. The lizardmen had their own culture, their own history, and their own personalities. For only being introduced in this book and not having every chapter follow their point of view exclusively they were extremely fleshed out.

I really enjoyed the lizardmen and their culture, or sometimes lack of culture. I liked that, while they could speak, they weren't very human-like or had a human-like culture at all.

It is easy to see the lizardmen as the heroes of the tale despite all the time we've spent with Ainz and his subjects. They are heroes, explorers, leaders, and are under threat of attack. Nazarick is filled with vampires, demons, and all manner of creatures and people normally found under the 'bad guy' umbrella, and their intentions aren't always pure or for the greater good. They are in it for them.

Yet, as the story unfolds and we learn more of the lizardmen's culture and history it becomes apparent that these creatures aren't necessarily the wholesome obvious 'good guys' that we, or at least I, at first saw them as. This is a civilization that's seen recent war. Recent civil war at that. While they don't want to be wiped out or subjugated by unknown enemies, the lizardmen don't necessarily mind another war either. These aren't just cute lizardpeople trying vainly to defeat an enemy that the reader knows they probably don't stand much of a chance against. These are creatures that are complicated and don't fall into the black and white good and evil scheme seen in so many books. There's a little bit of gray in there, and that makes them only

feel all the more real.

When Ainz does come back into the story we see an aspect of him not really seen since the first volume. The stress of running Nazarick, of being a good leader, of doing the correct thing in regards to leading his people, is beginning to get to Ainz. His normally suppressed human tendencies and feelings are much more readily seen here. The immense pressure of running a small kingdom is getting to him.

I can't help but feel that this book sets up for future events in some ways. There are still questions as to how human, for lack of a better term, the inhabitants of Nazarick really are. Where does their original NPC programming end? It's a complicated issue, and one which, perhaps, we'll see more of eventually.

I definitely enjoyed this book. There was a lot of character development as far as Nazarick citizens were concerned. The internal struggle of Ainz was brought more to the forefront than it has been in several books. And the newly introduced characters were interesting and quite likable.

However, having Ainz left out of much of the novel made the book a bit difficult to really get into. In some ways it was like starting out from square one. This is, no doubt, simply because we are following a brand new character and are introduced to a completely new place and society. If this proves problematic for you, stick with it. The book is definitely an installment worth reading. The pacing, while a bit on the slow side in the beginning, ramps up quite a bit as the book moves along, ending in a series of exciting battles. So stick with it, take your time if you need breaks between learning about a handful of new characters and a new civilization.

Definitely pick up *Overlord, Vol. 4: The Lizardmen Heroes* by Kugane Maruyama. This is an excellent installment in one of my favorite ongoing series. It shows events in multiple viewpoints, some of which aren't often explored. I am very much looking forward to the next book in the series, which should be released in September (as far as I remember). If you like high fantasy, or are a fan of the anime, absolutely read this book. If you don't like multiple points of view this may be a book to skip.

This review originally found on Looking Glass Reads.

LiteratureIsLife says

Read this review (and others) at: [https://literatureislife.com/2017/07/...](https://literatureislife.com/2017/07/)

The Lizardman Heroes plays out fairly differently from the previous books in the Overlord series. The premise of this story is that Ainz is sending an army to attack various lizardman villages. However, eight days prior to the attack they give the lizardmen a heads-up about this. While there are scenes here and there following Ainz's group, most of the book is from the lizardman characters point-of-view. Having read the last three books, we as readers know these guys are just going to get slaughtered. The lizardmen, however, do not know this and that makes them interesting as characters.

For what will probably be one-shot characters, the lizardmen were incredibly well developed. The Lizardman Heroes goes into detail about how their society works, the history of their culture, the individual history of the key lizardman characters, and more. Even a love story manages to work its way in there on the eve of this massive battle. Most of the book is the central lizardman character, Zaryusu, trying to shore up his people's defenses. This seemingly impossible task of getting everyone to work together is their only hope for

survival and it is incredibly well written.

Titling the book “The Lizardman Heroes” is a very apt name. Zaryusu and the other lizardman do genuinely believe that they have a chance. They see this giant army that outnumbers them 3-to-1 incoming and know if they fight smart, they can win. This leads to some other character development as well, with Cocytus. Ainz put Cocytus in charge of the invasion as a learning opportunity for our favorite icy bug man. Ainz’s fight against Shalltear in the last book demonstrated that while the floor guardians are strong, they do not fight smart. They are so used to overwhelmingly overpowering opponents that they do not fight well tactically. Getting them to cover these weaknesses to avoid another incident like with Shalltear seems to be one of Ainz’s goals.

While Ainz’s group is not the focus in this book, we do see enough of them to get more character development. Ainz himself is shown to be furthering various goals to strengthen his power base while simultaneously starting to feel the pressure of being a ruler. Giving the characters challenges they cannot just solve with epic magic spells is very important here. If every book is just them one-siding every fight they are in, Overlord will get stale very fast. While the lizardman perspective was a different and somewhat slower approach, it was a way of keeping the series fresh. Still, getting back to focusing on Ainz’s group in the next book will be good too.

Carmelo Medina says

Me lo he leído dando grandes saltos ya que tenía fresco el manga, pero se disfruta bastante por la profundidad que le aporta a la historia la novela. Desando empezar el arco de la ciudad.

Love says

This was a very different light novel, not necessarily better than the earlier Overlord novels but one that I believe I will remember. Its focus Lizardmen characters was really different.

Aelvana says

The lizardmen tribes thought little of the outside world, until the day an unwelcome visitor appeared with a message: in eight days, their villages will be destroyed. With the threat of annihilation upon them, a lizardman traveler named Zaryusu sets out on a desperate mission to unite the tribes. But can their efforts save them from the armies of Ainz Ooal Gown?

The series shifts gears in this book, telling most of its story from the point of view of the lizardmen Ainz intends to conquer. Having gotten a good taste of Ainz's power in the last three books, there's little doubt how this will eventually go . . . which is why it's fascinating that most of the story humanizes so well those Ainz sees as little more than statistics.

I love the details about their culture and society, about the five tribes and their last war, about the day to day worries about food shortages and the new inventions that might disrupt their former way of life. Zaryusu's solitary existence hasn't bothered him until he meets Crusch, the head of another tribe. So there's a bit of

romance in play too as the two of them fumble around getting to know each other in the shadow of certain death.

There's also some scenes carrying forward previous plot threads, like Shalltear's reaction to having been under mind-control. Ainz is also still interested in running experiments, and those range from completely understandable (wanting to see what the ACTUAL area-of-effect is on some of his larger spells so he can more effectively use them) to the more villainous (wanting to wipe out the lizardmen for trivial causes).

It's interesting that Ainz has trouble reacting to anyone not in Nazarick as beings with their own lives, hopes, and dreams, which is something this plot highlights extremely well. He mentioned in Carne village about how humans seem to him like ants, or perhaps like a pet once he's talked with them for a bit. Whether it's an effect of being undead, or his humanity being overstressed by not actually getting to sleep, or him thinking too much in game terms isn't clear.

Actually, I really liked the detail about sleeplessness basically driving him insane. His body may not need it anymore, but his mind desperately wants a break from all the stress. And sure, he's very likely overreacting (again), but the problem has always been a lack of intelligence about the world around him. He is PROBABLY overreacting, but he can't be sure, and if he's wrong he'll lose everything left that he cares about.

And at the end of the day, things not going as he expected might be best for everyone involved.

I do hope Ainz and the rest can grow in this new world. I'd love to see Ainz picking up new magic (although making time to study would be a problem), or Cocytus figuring out how to become an able commander as well as an excellent warrior, and so on. Either way, it's going to be a long and impatient wait for me until the next book arrives. I rate this book Highly Recommended.

See my reviews and more at <https://offtheshelfreviews.wordpress....>

Rolaka Pisarka says

Wszyscy si? zachwycaj? Overlordem, a ja nie. Nie b?d? ukrywa? - naprawd? podoba mi si? wykreowany przez autora ?wiat, to ?e przedstawia czytelnikowi opowie?? z punktu widzenia antagonistów, tych z?ych, a nie tych dobrych i to, ?e w ramach w zasadzie 100 stron by? w stanie wykreowa? bardzo ?ywych i realnych bohaterów, przedstawi? ich historie, motywacje itd. Jaszczo ludzie to wspania?a rasa i naprawd? autor da? sobie rad? z ich kreacj?, ale poza tym... Przyznam, ?e tom mnie troch? nudzi?. Bardzo du?o my?li bohaterów, bardzo ma?o realnych wydarze?. Mam nadzieję?, ?e kolejny tom to zmieni ;)

JarVis Yung says

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